



**Town of Coats
Board of Commissioners
Recessed Special Meeting
Continuation of July 21, 2026 - 7:00 p.m. Meeting
Town Hall, 25 E. Main St., Coats, NC
July 28, 2026 – 7:00 p.m.**

AGENDA

Notice: *This meeting is the reconvened session of the Special Meeting held on July 21, 2026, which was recessed by vote of the Board to Tuesday, July 28, 2026, at 7:00 p.m. for the purpose of continuing discussion and possible action regarding the FY 2026–2027 contingency funds. Fiscal Year Budget 2026–2027 was adopted July 21, 2026. No additional business other than the unfinished business identified above will be considered.*

CALL TO ORDER

INVOCATION AND PLEDGE OF ALLEGIANCE

RECONVENE THE RECESSED SPECIAL MEETING OF JULY 21, 2026, AND RESUME CONSIDERATION OF UNFINISHED BUSINESS.

PUBLIC COMMENT

Each speaker is asked to limit comments to 3 minutes. Citizens should sign up prior to the start of the meeting. Please provide the clerk with copies of any handouts you have for the Board prior to the start of the meeting. Although the Board is interested in hearing your concerns, speakers should not expect Board action or deliberation on the subject matter brought up during the Public Comment segment. Thank you for your consideration of the Town Board, staff, and other speakers. §160A-81.1

BUSINESS ITEMS:

1. For the Purpose of Continuing Discussion and Possible Direction regarding the FY 2026–2027 Contingency Fund Allocation – Presentation of Proposed Employee Pay Adjustments, Salary Grade Tables and Proposed Positions; Possible Direction to Prepare Budget Amendment/Resolution.

The Board will receive proposed salary grade tables and classifications, and information regarding proposed new employee positions, including estimated salary and benefit projections for FY 2026–2027. Department heads to also present their requests for the fiscal year. Following discussion, the Board may provide direction to staff and/or take action regarding the allocation of contingency funds, including consideration of any necessary budget amendment and/or resolution.

ADJOURN